HDWSBBL Match Report Sheet

Home Team	Weather (Inc Changes)	Away Team

Date:		Competition:	

Weather Roll	2: Sweltering Heat	***3: Very Sunny***	4-10: Perfect Conditions	***11: Pouring Rain***	12: Blizzard

Pre-Match

	Team Value	
	Inducement Value (TV, Petty Cash & Treasury)	
	Inducements Bought (Include Cost & Number Extra Players list Riotious Rookies W/ Number & Name)	
	Current Team Value (Add Inducements, Work Out Underdog)	
Team Fan Factor/Attendance	**(D3 + Dedicated Fans) Total Fans Add Both Team FF Together**	**Team Fan Factor/Attendance**
Total attendance:		

Match

TD 3 spp	Cas 2 spp	Comp 1 ssp	Int 2 spp	Deflection 1 spp	TTM Comp 1 ssp	Fouls (Stats Only)	Injury (Inc Self & Foul)	Injured By (Oppn No.)	Player's Number	TD 3 spp	Cas 2 spp	Comp 1 ssp	Int 2 spp	Deflection 1 spp	TTM Comp 1 ssp	Fouls (Stats Only)	Injury (Inc Self & Foul)	Injured By (Oppn No.)
									1									
									2									
									3									
									4									
									5									
									6									
									7									
									8									
									9									
									10									
									11									
									12									
									13									
									14									
									15									
									16									

Injury (D16)	1-6 Badly Hurt	**7-9 Serious Hurt (MNG)**	10-12 Serious Injury (NI)	**13-14 Lasting Injury (Stat Decrease)**	15-16 Dead (RIP)	

Post Match

	MVP (4 spp)	
	Additonal SSPs *Prayers to Nuffle - Note player no. and ammount*	
	Winnings *Divide Total Fan Attendance by Two, Add Tocuhdowns Team Scored x Total by 10,000*	
	Dedicated Fans Change	
	Improvements (Spent SSP Points) *Make sure player number and SSP spent is included.*	
	Hiring, Fireing & Temporarily Retiring	
	Expensive Mistakes Loss (If Applicable)	
	Post-Match Comments (Fluff comment from your coach)	

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